

Impacts of Holding Control Strategies on Transit Performance: A Bus Simulation Model Analysis

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Abstract

Transit operators are interested in strategies to improve service reliability as it is an important measure of performance and level of service. One of the common practices aimed to reduce service unreliability is holding control strategies. The design of these strategies involves the selection of a set of time point stops and the holding criteria for regulating the departure time. In order to analyze the impacts of holding strategies on transit performance, it is necessary to model dynamically the interactions between passenger activity, transit operations and traffic dynamics. An evaluation of different holding criteria and number and location of time point stops was conducted using BusMezzo, a dynamic transit simulation model. The holding strategies were implemented in the model and applied to a high frequency trunk bus line in Stockholm. The analysis of the results considers the implications of holding strategies from both passengers and operator perspectives. The analysis suggests substantial gains from implementing holding strategy based on the mean headway from the preceding bus and the succeeding bus. This strategy is the most efficient in terms of passenger time savings as well as fleet costs and crew management.

Keywords: Transit Operations, Reliability, Simulation, ITS, Holding

Impacts of holding control strategies on transit performance: A bus simulation model analysis

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ABSTRACT

Transit operators are interested in strategies to improve service reliability as it is an important measure of performance and level of service. One of the common practices aimed to reduce service unreliability is holding control strategies. The design of these strategies involves the selection of a set of time point stops and the holding criteria for regulating the departure time. In order to analyze the impacts of holding strategies on transit performance, it is necessary to model dynamically the interactions between passenger activity, transit operations and traffic dynamics. An evaluation of different holding criteria and number and location of time point stops was conducted using BusMezzo, a dynamic transit simulation model. The holding strategies were implemented in the model and applied to a high frequency trunk bus line in Stockholm. The analysis of the results considers the implications of holding strategies from both passengers and operator perspectives. The analysis suggests substantial gains from implementing holding strategy based on the mean headway from the preceding bus and the succeeding bus. This strategy is the most efficient in terms of passenger time savings as well as fleet costs and crew management.

1

2 1. INTRODUCTION

3 Service reliability is one of the main objectives for transit operators. In the context of high-
4 frequency urban services, unreliable service results in long waiting times, bunched vehicles,
5 long delays and uneven passenger loads. In addition, having a more reliable transit
6 performance can also imply lower operations costs and more efficient crew management.
7 Transit operations involve several sources of uncertainty including dispatching time from the
8 origin terminal, travel time between stops and dwell time at stops. Those stochastic factors
9 are interrelated through the relation between the number of waiting passengers, headway
10 between consecutive buses and dwell time as well as the propagation of delays through trip
11 chaining.

12 Transit control strategies consist of a wide variety of operational methods aimed to
13 improve transit performance and level of service. Advanced Public Transport Systems
14 (APTS) are increasingly integrated into transit systems, enabling improved management and
15 operation strategies that incorporate real-time information [1]. Holding strategies are among
16 the most widely used transit control methods aimed to improve service regularity by
17 regulating departure time from stops according to pre-defined criteria [2]. The strategy
18 contains a set of rules that determine at which stops along the route departure times will be
19 subject to regulation (those stops are known as time points) and which criteria are used for
20 determining the departure time.

21 Evaluating the effects of holding strategies and assessing different holding designs
22 requires a dynamic representation of complex interactions between stochastic processes, in
23 particular when considering holding strategies that are based on real-time information. Many
24 of the previous studies in the field assumed constant passenger arrival rates, dwell times or
25 riding times, neglected capacity constraints or vehicle scheduling and did not take into
26 account the interrelation among multiple time points.

27 The aim of this paper is to analyze and evaluate different holding control strategies for
28 improving service reliability. This potential improvement is assessed by comparing level of
29 service measures and passenger waiting and in-vehicle times. In addition, transit performance
30 is also evaluated from the operator perspective by considering the impacts of holding
31 strategies on fleet operations and crew management. The evaluation is based on BusMezzo, a
32 mesoscopic traffic and transit simulation model [3]. The remainder of this paper is organized
33 as follows: The following section discusses various holding control strategies and details
34 associated with their implementation and evaluation. Section 3 provides a brief description of
35 the transit simulation model. Several holding strategies were applied on a high-demand trunk
36 bus line in Stockholm with a detailed representation of line characteristics based on empirical
37 data. The case study analyzes the effectiveness of holding strategies from both passenger and
38 operator perspectives. Finally, concluding remarks and recommendations are presented.

39

40 2. HOLDING CONTROL STRATEGIES

41 The implementation of holding strategies involves two key design decisions: selecting the set
42 of time point stops and the holding criteria.

43

44 2.1 Number and location of time-points

1 Although hypothetically all stops can be defined as time points, departure times are usually
 2 regulated only at a small subset of stops along a bus line. Most typically, transit agencies
 3 define important transfer hubs with high capacity in terms of vehicles as time points. The
 4 optimal location of time point stops is the subject of on-going research efforts using both
 5 numerical and simulation studies. Several studies concluded that time points should be
 6 located at the beginning of every sequence of high-demand stops [4,5,6]. In addition, in order
 7 to minimize delays caused by holding passengers on-board, stops characterized by high levels
 8 of through passengers (passengers staying on board) should be avoided when considering
 9 time point layout [7].

10 In contrast, [8] concluded from a deterministic analytical model that searched for the
 11 optimum time point location that only the original terminal should be defined as a time point
 12 stop. [9] found that the relation between the standard deviation of the headway and the
 13 number of time points is a second degree polynomial. Therefore the author concluded that
 14 beyond a certain number of time points which depends on the specific line characteristics, the
 15 marginal contribution of an additional time point turns negative.

16 2.2 Holding criteria

18 Holding strategies are commonly classified into two categories: schedule-based strategies and
 19 headway-based strategies. A schedule-based holding strategy defines the earliest time that a
 20 bus can depart from a time point stop relatively to the schedule. This rule can be formulated
 21 as:

$$22 \quad ET_{ijk} = \max (SET_{ijk} - s_{ij}, AT_{ijk} + DT_{ijk}) \quad (1)$$

23 Where ET_{ijk} is the exit (departure) time for line i on trip k from stop j , SET_{ijk} is the
 24 corresponding scheduled exit (departure) time and s_{ij} is a non-negative slack size defined for
 25 line i at stop j . AT_{ijk} is the actual arrival time and DT_{ijk} is the dwell time. Previous studies on
 26 the interaction between slack size and generalized passenger travel time concluded that the
 27 slack size should be set to zero [6,10]. This implies that buses that arrive early have to wait at
 28 time point stops until their scheduled departure time. Schedule-based strategies are useful for
 29 low-frequency services when passengers follow the timetable or when transfer coordination
 30 is an important issue [11]. [12] compared schedule-based holding strategies for improved
 31 schedule coordination at a transfer hub that rely on different levels of information. These
 32 levels ranged from static scheduled data at the specific stop level up to real-time Automatic
 33 Vehicle Location (AVL) and Automatic Passenger Counts (APC) data from all bus vehicles.
 34 They concluded that the optimal strategy is also the most demanding strategy is terms of data
 35 and technology requirements.

36 In contrast, headway-based holding strategies use headways between consecutive
 37 vehicles as their criterion for regulating departure times from time point stops. These
 38 strategies require real-time AVL information. If the headway-based strategy takes into
 39 account only the headway from the preceding vehicle, then the holding criteria is defined by a
 40 minimal headway requirement:

$$41 \quad ET_{ijk} = \max (AT_{ij,k-1} + \alpha H_i^{k-1,k}, AT_{ijk} + DT_{ijk}) \quad (2)$$

1 Where $H_i^{k-1,k}$ is the planned headway between trips $k-1$ and k on line i , and α is a
 2 threshold ratio parameter. This parameter defines the minimum allowed headway relative to
 3 the planned headway. Both analytical and simulation-based studies that searched for the
 4 optimal threshold parameter found it to be in the range of 0.6 to 0.8 [4,13,14]. [15] proposed
 5 to choose the threshold value dynamically each time that holding strategy is triggered based
 6 on the number of passengers on-board.

7 Headway-based strategies can incorporate also the headway to the succeeding vehicle.
 8 This additional information can be utilized for keeping even headways by applying the
 9 following criteria:

$$\begin{aligned}
 ET_{ijk} &= \max \left(AT_{ij,k-1} + \frac{(AT_{ij,k} - AT_{ij,k-1}) + (AT_{im,k+1} + SRT_{m,j} - AT_{ij,k})}{2}, AT_{ijk} + DT_{ijk} \right) \\
 &= \\
 &\max \left(AT_{ij,k-1} + \frac{AT_{im,k+1} + SRT_{m,j} - AT_{ij,k-1}}{2}, AT_{ijk} + DT_{ijk} \right) \quad (3)
 \end{aligned}$$

12 Where m is the last stop that was visited by bus trip $k-1$ and $SRT_{m,j}$ is the scheduled
 13 riding time between stops m and j . This strategy implies that buses are held only if the
 14 headway from the preceding bus is shorter than the headway to the succeeding vehicle. Note
 15 that this holding strategy is independent of the planned headway. Nevertheless, [16] showed
 16 analytically for a similar adaptive control strategy that the deviations from the schedule and
 17 the planned headway are small and bounded under realistic assumptions. Furthermore, this
 18 strategy showed significant benefits when applied in a simulation model at terminals of urban
 19 rail service [17]. The implementation of this strategy at intermediate stops along the route
 20 requires real-time AVL data and vehicle-control centre communication network.

21 Headway-based strategies defined by equations (2) and (3) can be integrated to form a
 22 strategy that keeps even headways while restricting the maximum allowable holding time by
 23 the minimum headway:

$$ET_{ijk} = \max \left(\min \left(AT_{ij,k-1} + \frac{AT_{im,k+1} + SRT_{m,j} - AT_{ij,k-1}}{2}, AT_{ij,k-1} + \alpha H_i^{k-1,k} \right), AT_{ijk} + DT_{ijk} \right) \quad (4)$$

25 2.3 Evaluating holding strategies

27 The evaluation of holding strategies has to take into consideration their impacts on the level
 28 of service as well as implications on operation and management costs. Improved regularity
 29 has potential benefits for both passengers and operators, while longer travel times caused by
 30 holding buses at stops is the drawback of introducing holding control. Therefore, an analysis
 31 of holding strategies has to investigate the trade-off for both passengers and fleet
 32 management.

33 Improved service regularity is associated with shorter waiting times and reduced
 34 crowding conditions at stops and on-board. As service becomes more regular, passenger
 35 loads are expected to be distributed more evenly between bus vehicles. However, the
 36 implementation of holding strategies also imposes delays to passengers on-board. Hence, the
 37 evaluation of holding control strategies has to analyze the trade-off between the waiting time
 38 savings and the difference in travel times. Previous studies analyzed this trade-off by

1 formulating a single compensatory objective function or by assessing multi-criteria analysis
2 [5,15,18].

3 The application of holding strategies involves also a trade-off also from the operator
4 perspective. Holding control strategies have the potential to improve fleet management
5 certainty at the cost of longer total travel times. The result of these two factors in terms of
6 fleet costs depends on the trip travel time distribution as holding strategies are expected to
7 simultaneously increase the average value and reduce its variability. The common practice
8 among bus operators is to use the 85th or the 90th percentile of trip travel time distribution
9 when constructing their vehicle scheduling [19].

10 The level of service of high-frequency services depends mainly on headway regularity
11 and therefore the main operational objective is to maintain even headways between
12 consecutive vehicles. However, schedule-based strategy does not require real-time data
13 communication and is also suitable for crew management. Some bus operators use driver
14 schedules that include driver replacement at intermediate stops, also known as relief points.
15 In case there are relief points along the line, this is an additional concern as it is especially
16 important to have high schedule adherence at these stops.

17

18 **3. TRANSIT OPERATION SIMULATION MODELS**

19 BusMezzo is a transit simulation model developed on the platform of Mezzo, a mesoscopic
20 traffic simulation model. The mesoscopic level of representation implies representing
21 individual vehicles without modelling their second-by-second movements in detail. Travel
22 times on links are determined by speed-density functions, while delays at intersections are
23 modelled using a stochastic queue server for each turning movement [20]. While a detailed
24 description of the transit-related object framework and simulation progress as well as model
25 validation is presented in [3], we present here only the relevant features in brief.

26 BusMezzo is designed to enable the analysis and evaluation of transit performance
27 and level of service under various transit operation conditions. The model represents the
28 progress of bus trips in the traffic network following a pre-defined transit route. Dwell times
29 at stops are determined as a function of passenger activity at stop, crowding on-board and
30 physical stop characteristics (bay or in-lane, bus stop capacity), based on [21]. If the stop is
31 defined as a time-point stop then the holding strategy determines the departure time based on
32 the dynamic system conditions. Passengers arriving during the holding time can board the
33 vehicle. Capacity constraints on bus vehicles are modelled explicitly as passengers unable to
34 board due to overcrowded conditions have to wait for the next vehicle.

35 The interactions between different recovery time policies, fleet size and level of
36 service can be directly assessed in BusMezzo. The model represents both service time-tables
37 and vehicle schedules. Therefore trip dispatching is determined not only by the time-table,
38 but also depends on the availability of the assigned vehicle from the preceding trips [22].
39 Passenger demand can be represented in several levels of detail depending on the application
40 of interest and data availability.

41

42 **4. CASE STUDY**

43 **4.1 Experiment description**

44 Several holding strategies were implemented in BusMezzo and applied for bus line number 1
45 in Stockholm, Sweden. The line route connects Frihamnen, the main harbor in the eastern

1 part of the city, the city center, a business district and western residential areas in Stora
2 Essingen (see Figure 1). This high-demand line is one of four trunk bus lines operating in
3 Stockholm inner-city characterized by high frequency, articulated vehicles, high level of
4 signal priority and real-time arrival information at stops. The line includes 33 stops on the
5 eastbound direction route (ER) and 31 stops on the westbound route (WR). Transit
6 performance is analyzed for the afternoon peak period between 15:30 and 18:00. Figure 2
7 presents average passenger load profiles per trip for both directions for the peak afternoon
8 time interval. Note that boarding and alighting bars refer to the axis on the left, while through
9 passengers and passenger load curve refer to the axis on the right side. The dotted lines
10 indicate the time point stops which are also the major transfer locations.

11 Figure 1

12 Figure 2

13 The operational characteristics of line 1 were analyzed in detail based on Automatic
14 Vehicle Location (AVL) and aggregate passenger demand data in order to represent line 1
15 operations adequately in the simulation model. BusMezzo enables to model the progress of
16 bus vehicles and their traffic dynamics as for any other vehicle. However, since the case
17 study focuses on a specific bus line, travel times can be regarded as an exogenous process
18 that results from time-dependent traffic conditions in the transport network. Empirical travel
19 times between each pair of consecutive stops were analyzed. Travel times on all links were
20 found to follow the Log-Normal distribution based on Chi-Square and Kolmogorov-Smirnov
21 goodness-of-fit tests with a confidence level of 95%. The parameters that yielded the best
22 goodness-of-fit for each link were given as input to the stochastic travel time generator in the
23 simulation. As travel times between consecutive links are potentially dependent due to queue
24 propagation and network topology, the correlation between travel times on each pair of
25 consecutive links was calculated. All correlations were found to be less than 0.3, thus link
26 travel times are regarded as independent stochastic processes.

27 The planned headway of bus line 1 is 4 to 5 minutes during the entire afternoon peak
28 period. The real-world time-table was given as input to the simulation model. In addition,
29 vehicle scheduling was simulated according to the actual trip chaining that is used by the
30 operator. The coefficients of the dwell time function are based on values calibrated for local
31 data by the metropolitan transit agency.

32 Passenger demand is represented in this case study in terms of arrival rates and
33 alighting fractions. This level of representation enables to capture the interaction between
34 passenger activity at stops and transit performance. It also allows the analysis of the impacts
35 of various holding strategies on the level of service. Passenger arrivals follow a Poisson
36 process since line 1 is a high-frequency line (e.g. [13]). There are three major transfer stops
37 from the metro and bus systems that can potentially cause non-random arrival patterns along
38 the route. However, service frequency in all cases is very high (more than 40 arrivals per
39 hour) and therefore the passenger arrival process is assumed to be random at all stops. Time-
40 dependent passenger demand rates were obtained from aggregated passenger demand and
41 dwell time data. For each 30 minutes interval the corresponding passenger demand was
42 estimated using the locally calibrated relationship between dwell time and the number of
43 boarding passengers.

44 In summary, the case study represents in detail the bus line characteristics based on
45 empirical data. This data is given as input to BusMezzo which simulates the interaction

1 between time-dependent passenger demand, dwell time at stops, stochastic travel times
2 between stops, holding strategies at time points, real-world time table and vehicle scheduling.

4 4.2 Scenario design

5 The case study evaluated different holding strategies by analyzing two schemes for selecting
6 time points and three rules for defining the holding criteria. In line with the common practice
7 of bus operators [23], bus lines in Stockholm are regulated using a schedule-based holding
8 control. There are three time points along the route of line 1 where buses are being held if
9 they arrive earlier than the scheduled time. In addition to the base case scenario of the current
10 schedule-based holding strategy, two headway-based holding schemes were tested: a strategy
11 based on a minimum headway requirement from the preceding bus (denoted by MH and
12 defined by equation 2 with $\alpha = 0.8$) and; a strategy based on even headways between the
13 preceding bus and the following bus (denoted by EH and defined by equation 4 with
14 $\alpha = 1.0$).

15 Holding control is currently applied at three time point stops on each direction (stops
16 10,17 and 23 on ER and stops 10,17 and 24 on WR). Time point stops were selected based
17 on network configuration by identifying the main transfer stops from the metro system
18 (Figure 1). Alternatively, time points can be selected based on passenger demand and
19 operational characteristics. As previous studies concluded, time points should be located at
20 the beginning of a sequence of high-demand stops while avoiding stops characterized by high
21 levels of through passengers (Figure 2). Moreover, since holding strategies aim to improve
22 service regularity, it is useful to analyze the trend along the route for relevant measures (e.g.
23 punctuality, variability of the headway) and identify critical points. These points may be
24 associated with segments that experience high travel time variability, that contribute to
25 service irregularity or have irregular passenger activity patterns. Applying those techniques
26 and rules of thumb to line 1 yielded four candidate time point stops nicely distributed on each
27 direction: stops (10,15,20 and 27) on the ER and stops (6,14,20 and 25) on WR.

28 The experimental design results in six holding scenarios based on the combination of
29 three holding criteria and two sets of time point stops as summarized in Table 1. For each
30 scenario 10 simulation runs of the afternoon peak period were conducted. Depending on the
31 desired level of accuracy, different applications or output measures may require different
32 number of replications. Using the standard deviation of the headway, an outcome of complex
33 interactions between interrelated stochastic processes in the system, 10 repetitions yielded an
34 allowable error of less than 8%. The total execution time for the 10 runs was less than 2
35 seconds on a standard PC.

36 Table 1

37 4.3 Results

38 BusMezzo enables to evaluate system performance and level of service at various levels from
39 a specific trip or stop to overall system measures. The effect of time points on service
40 irregularity as measured by the coefficient of variation of the headway is clearly evident in
41 Figure 3. Service unreliability propagates along the route in line with previous studies that
42 conducted empirical analysis of bus performance [24]. Headway variability decreases
43 significantly immediately after a time point stop, restraining the continuous increase in
44 service irregularity. The same pattern is obtained from implementing holding strategies at the
45

1 alternative time point locations. Furthermore, the even-headway strategy (EH1) is the most
2 efficient strategy yielding lower coefficient of variation of the headway at almost any given
3 point along the route.

4 Figure 3

5 Table 2 presents several measures of performance at the system level for each
6 scenario. Service regularity is evaluated by measuring headway variability, as for high-
7 frequency services the main performance objective is to regulate headways and avoid
8 bunching of consecutive buses. The coefficient of variation of the headway presented in the
9 table is the mean value over all stops. Note that the mean headway value is constant across
10 scenarios as the number of trips during the simulated peak period is independent of the
11 holding strategy. As expected, headway-based strategies reduce headway variability
12 substantially compared with schedule-based holding. In addition, the EH strategy performs
13 better than the MH strategy and the proposed set of time points results in slightly better
14 service reliability compared with the current time-point locations.

15 The improvement in service regularity results in shorter passenger waiting times
16 which were calculated based on disaggregated output data. Following [21], the share of
17 bunched buses is defined as the percentage of headways that are shorter or longer than the
18 planned headway by more than 50%. This share decreased sharply when headway-based
19 strategies were applied as these holding criteria prevent the bus bunching phenomenon by
20 holding buses with short headways from the preceding bus. The corresponding regularity
21 level of service was obtained. Furthermore, the lower headway variability under headway-
22 based strategies led to more even passenger loads as indicated by the average standing time
23 per passenger, an important comfort measure. This measure captures the inconvenient effect
24 of over-crowdedness on the average passenger as it takes passenger-in-vehicle time into
25 account. Moving from a schedule-based strategy to even-headway strategy resulted in 30%
26 reduction in total passenger standing time on-board.

27 According to the metropolitan transit agency, bus arrival is considered as on-time if it
28 arrives between one minute early and three minutes late compared with the timetable [25].
29 Interestingly, although EH strategy does not incorporate the schedule into the holding criteria,
30 its implementation resulted in the same level of on-time performance as the schedule-based
31 scenarios. Overall, there are no substantial differences in the proposed time point location
32 scenarios with some improvements in service reliability and in particular in preventing bus
33 bunching.

34 Table 2

35 The evaluation of holding strategies has to consider the trade-off between average
36 passenger waiting times and the average increase in passenger on-board holding time. Figure
37 4 displays how each of the holding strategy scenarios performs on both passenger-time
38 dimensions. The reference point for waiting times is the hypothetical case of perfectly even
39 headways which imply average waiting time of half the planned headway. The graph
40 illustrates the relative position of alternative strategies and enables the identification of
41 dominated alternatives with respect to passenger time savings – alternatives which are worse
42 than another alternative in one performance measure without being better than it in the other
43 performance measure. It is evident that EH scenarios dominate MH scenarios regardless of
44 time point locations. In the case of schedule-based strategy, the current layout dominates the
45 proposed one.

46 Figure 4

1 Headway-based strategies resulted in shorter passenger waiting times in the cost of
2 longer in-vehicle times compared with schedule-based holding. By constructing a
3 compensatory objective function and assigning weights to time components, it is possible to
4 determine which strategy is optimal with regards to passenger time savings. According to
5 value of time studies, the ratio between waiting time and in-vehicle time is in the range of
6 1.5-2.0 [26]. The diagonal lines in Figure 4 represent level curves based on a ratio of 2
7 between waiting time and in-vehicle time components. Based on these values, the EH
8 strategy results in substantial overall time savings compared with schedule-based strategy, as
9 the weighted reduction in waiting time is 4 times higher than the weighted increase in in-
10 vehicle time. In addition, in the case of MH strategy, the proposed set of time point stops
11 outperforms the current one.

12 The effect of longer travel times imposed by headway-based strategies may be
13 compensated by a reduction in total travel time variability. Figure 5 presents the total trip
14 time distribution for WR direction, where according to the timetable the total running time is
15 3060 seconds. In order to study the effect of holding strategies on fleet assignment, we
16 compare the 90th percentile of total vehicle cycle time (a bi-directional chain). On the one
17 hand, the average total running time is slightly higher for headway-based strategies relative to
18 schedule-based scenarios. This result is consistent with previous findings of [23] for a
19 minimum-headway strategy. On the other hand, headway-based strategies also yielded a
20 narrower travel time distribution. As a result, the total cycle time of the MH strategy has the
21 same 90th percentile as schedule-based holding and therefore does not impose higher fleet
22 requirements. Moreover, this planning criterion decreased by 1.6% when applying the even-
23 headway strategy, indicating potential benefits in terms of operational costs. The reduction in
24 total travel time with EH strategy has positive consequences for both operators and
25 passengers. These findings reinforce the conclusions of [15] from an analytical study on a
26 similar holding strategy.

27 Figure 5

28 Driver relief points may be a potential hindrance to applying headway-based
29 strategies, as schedule adherence is the main concern for driver shifts scheduling. Figure 6
30 presents the delay distribution at the relief point on the WR, where the relief point is towards
31 the end of the route and therefore subject to more uncertainty. Note that the relief point is also
32 a time point stop in the current set of time points. While under scenario S1 the frequency of
33 buses arriving less than one minute behind schedule is slightly higher than under EH1, the
34 probability of a very late arrival (more than five minutes late) is more than double compared
35 to EH1. Furthermore, when switching from schedule-based strategy S1 to headway-based
36 strategy EH1, the average delay decreases by 18%. These results suggest that headway-based
37 strategies can even improve the punctuality in the relief point, an important objective of crew
38 management and fleet assignment and an important issue for labor unions.

39 Figure 6

40 5. CONSLUSIONS

41 In this paper several holding strategies were evaluated using BusMezzo, a dynamic transit
42 and traffic simulation model, applied on a high-frequency trunk bus line in Stockholm.
43 Detailed empirical data was used for replicating bus line characteristics in the simulation
44 model. The evaluation considered passenger level of service measures as well as important
45 aspects of operation and management. An analysis of the results highlights substantial
46

1 potential benefits from implementing an even-headway strategy that regulates the headways
2 according to both the headway from the preceding bus and the succeeding bus. Compared
3 with the current schedule-based control, this strategy improves the service reliability
4 substantially, leading to passenger time savings, reduced operating costs as well as better
5 schedule adherence at the relief point. Therefore, the even-headway strategy is a very
6 promising operation and management strategy. In addition an alternative time point location
7 method was evaluated, but the results showed no substantial improvement over the current
8 scheme.

9 Future research will investigate further the optimal number and location of time points
10 stops. Moreover, such an optimization method can include a dynamic optimization of the
11 holding times [18] to form an integrated dynamic control optimization tool that will support
12 real-time control decisions. An additional future direction can focus on the potential benefits
13 associated with schedule-based strategies for transfer coordination in the context of low-
14 frequency services. This can be captured by representing individual passenger path choice
15 decisions and their interaction with control strategies and real-time traveler information.

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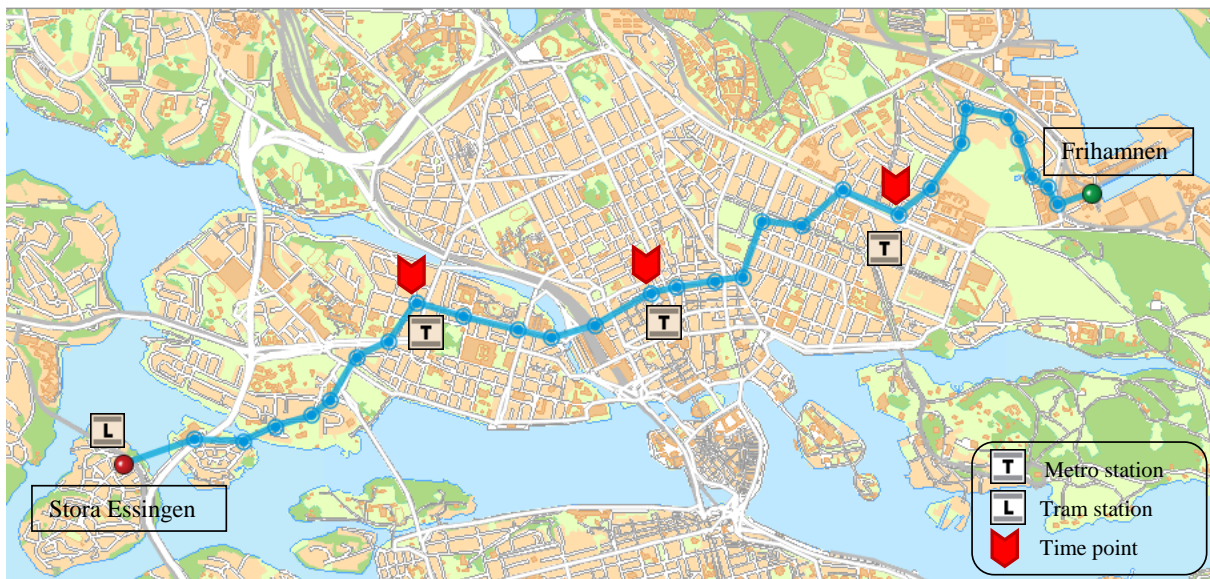
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1 LIST OF FIGURES AND TABLES

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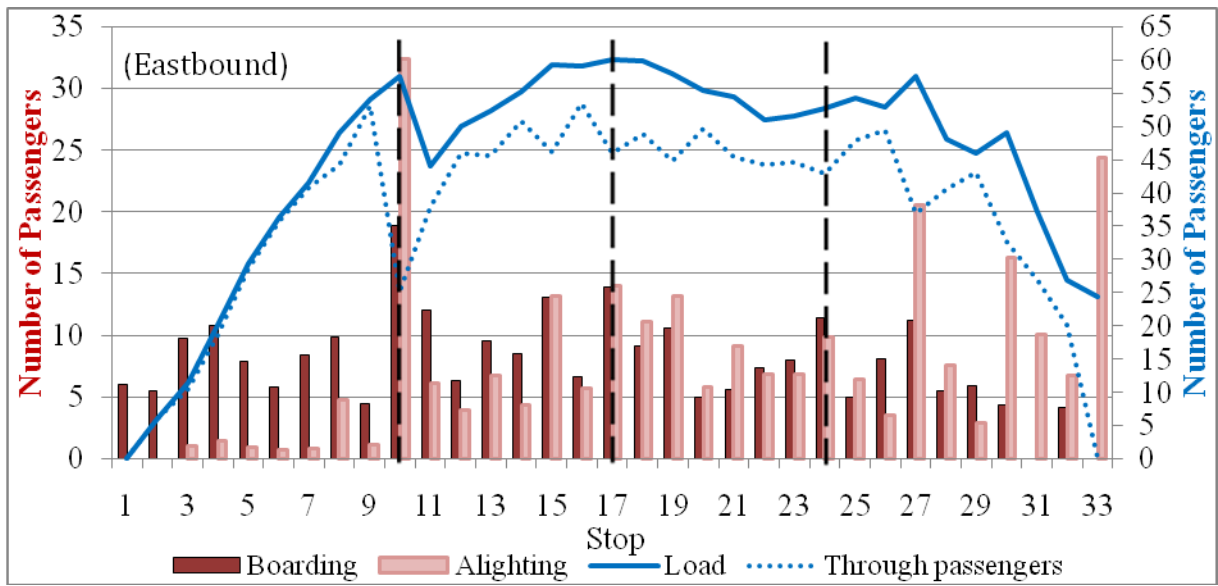


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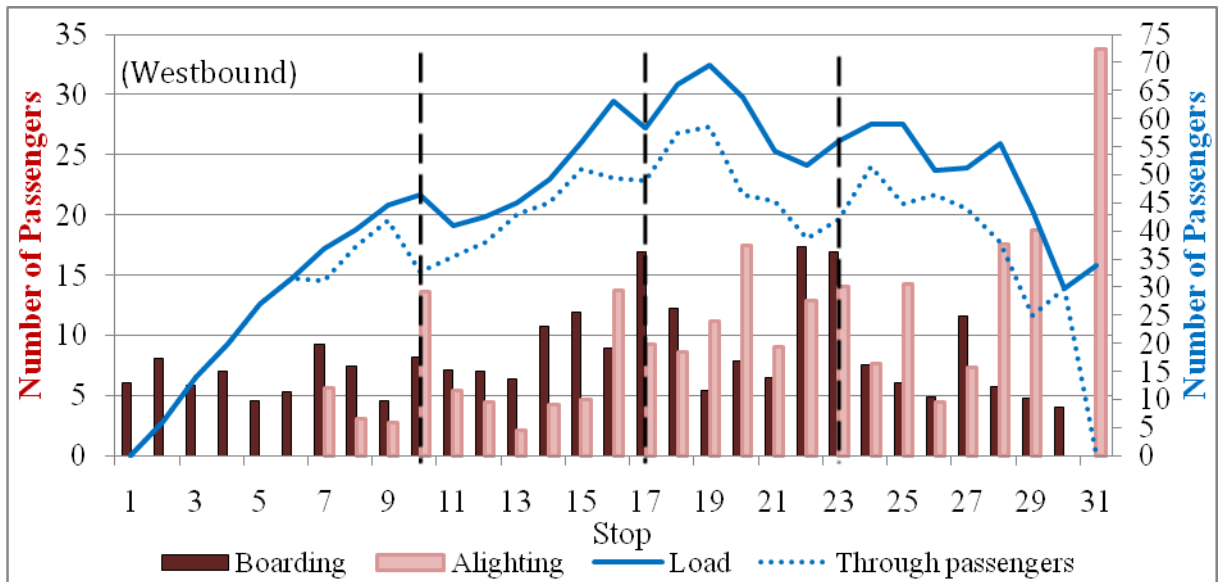
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FIGURE 1 The route of bus line 1 in Stockholm inner-city.

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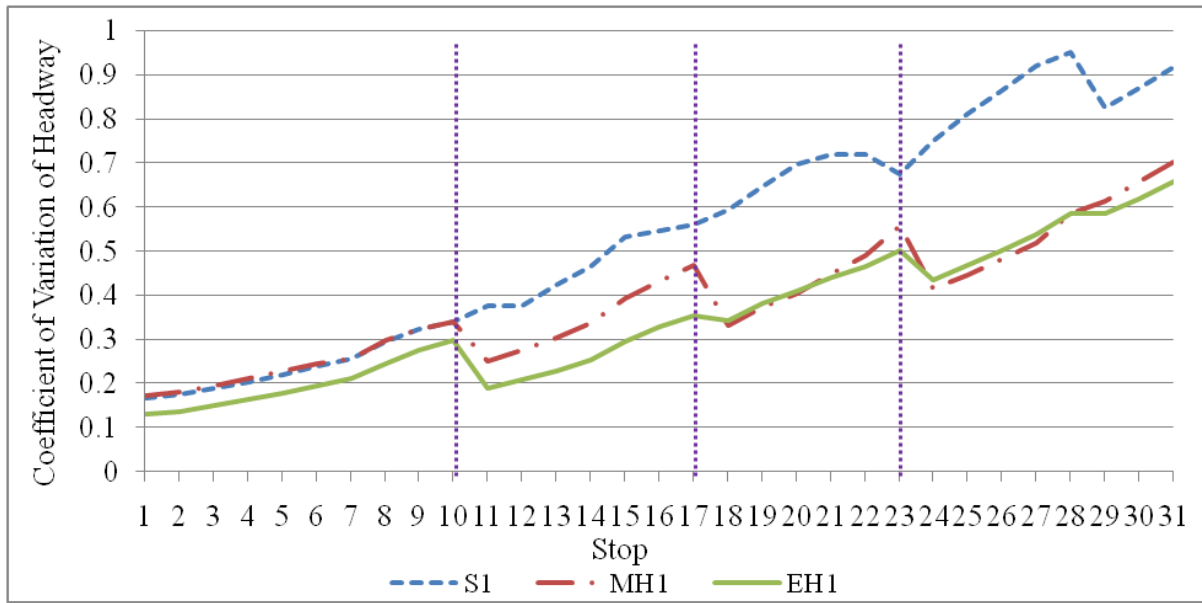
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FIGURE 2 Load profiles of line 1 for ER and WR at the peak time interval (17:00-17:30).

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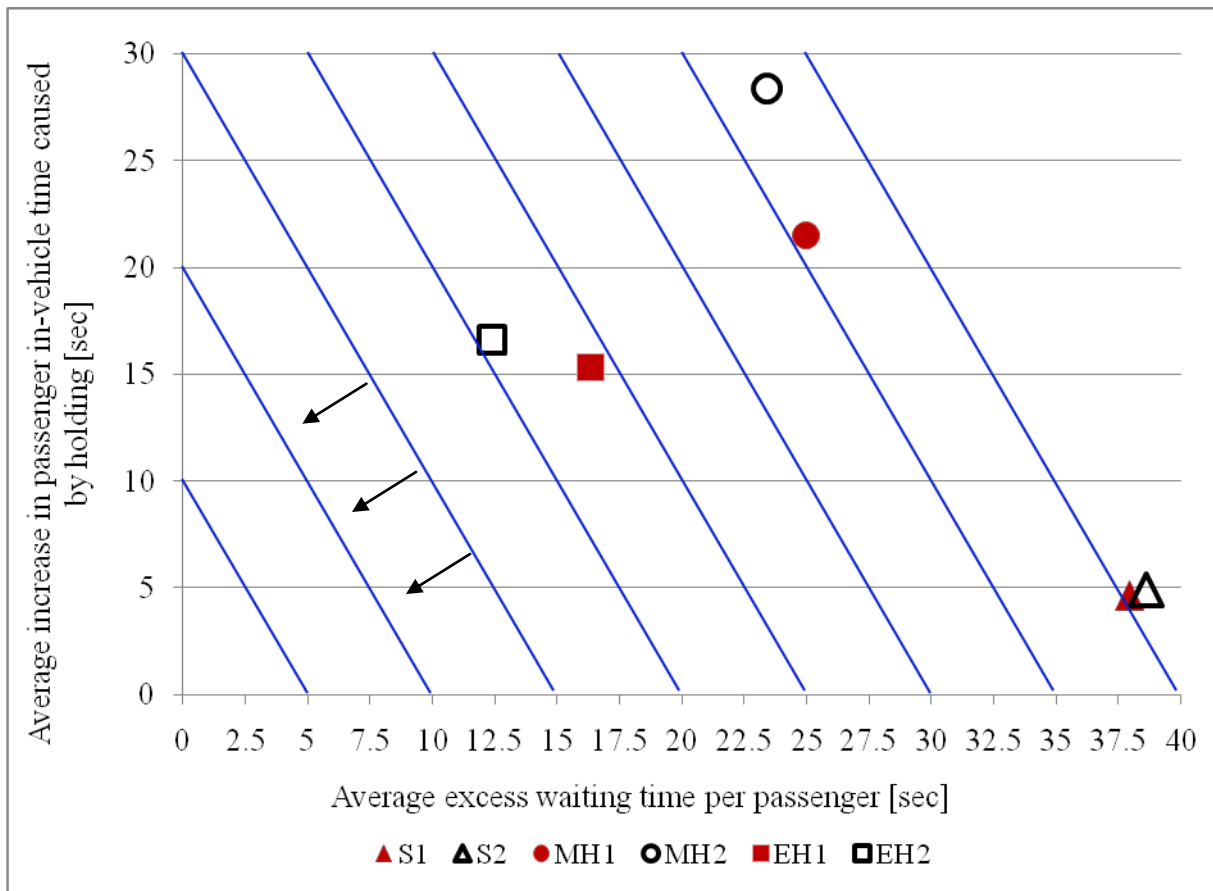


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FIGURE 3 Coefficient of variation of the headway under various holding strategies.

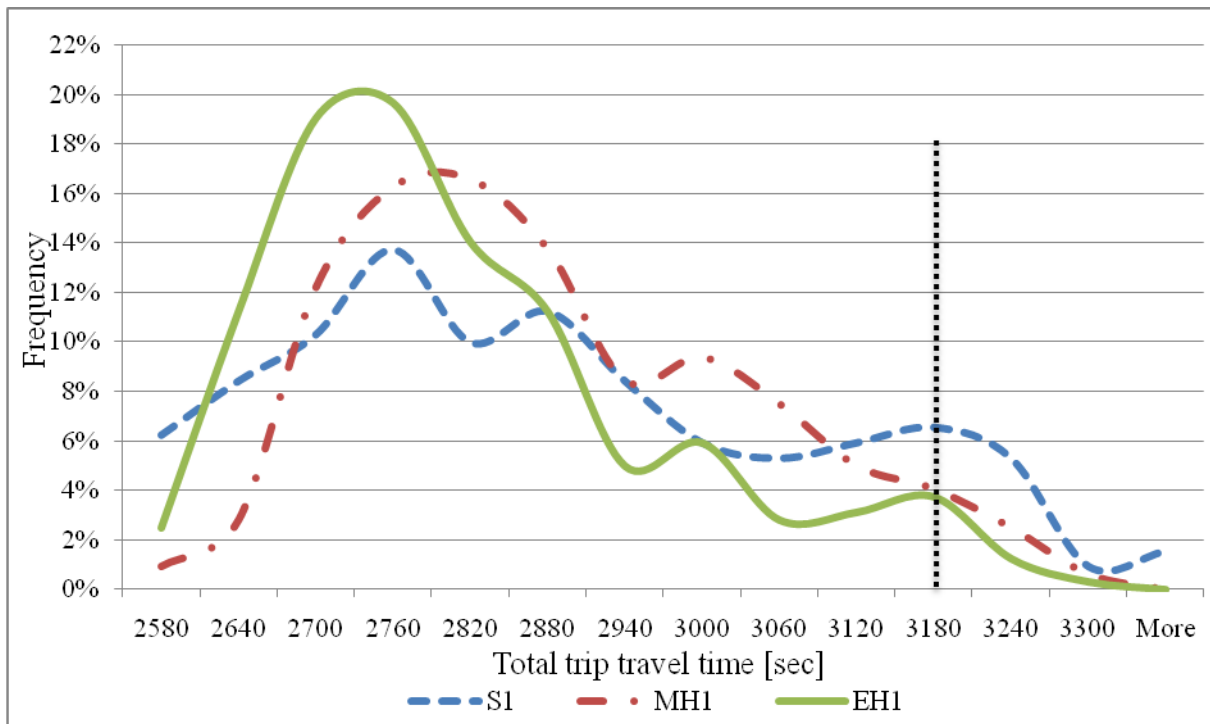
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3 **FIGURE 4 Trade-off between passenger in-vehicle delay and waiting time under**
 4 **various holding strategies.**

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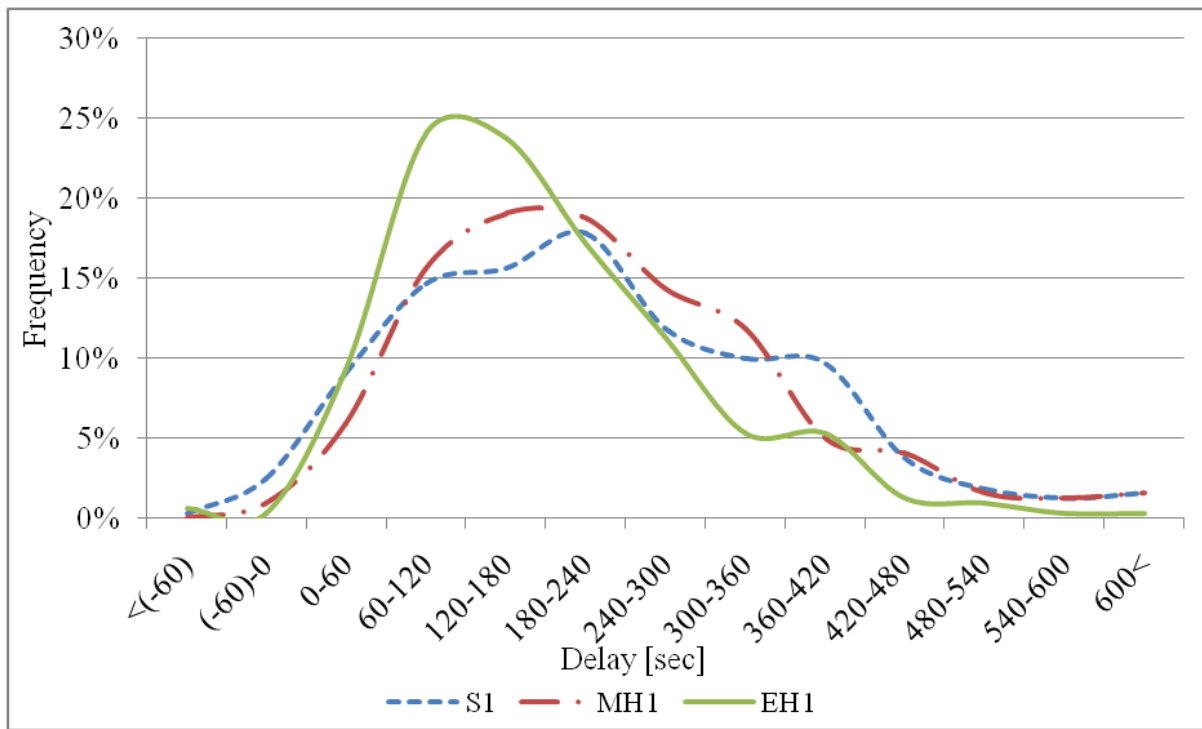


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FIGURE 5 Total travel time distribution under various holding strategies.

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2

3 **FIGURE 6 Schedule adherence distribution at the relief point under various holding**
 4 **strategies.**

1

2 **TABLE 1 Experimental Design for Holding Scenarios**

Holding criteria \ Time point locations	Schedule-based	Minimum headway-based	Even headway-based
Current	S1	MH1	EH1
Proposed	S2	MH2	EH2

3

1 **TABLE 2 Service Measure of Performance under Various Holding Scenarios**

Scenario	CV(h)	Average waiting time per Passenger (sec)	Bunching (%)	Regularity level of service	Average standing time per Passenger (sec)	On-time arrivals (%)
S1	0.54	172.94	30.26	D-E	79.62	79.24
S2	0.54	173.61	32.46	D-E	80.67	76.85
MH1	0.39	159.96	14.58	C	62.99	69.79
MH2	0.37	158.42	12.08	C	61.02	67.42
EH1	0.35	151.35	11.02	C	58.41	78.66
EH2	0.31	147.38	8.11	B-C	56.35	76.65

2